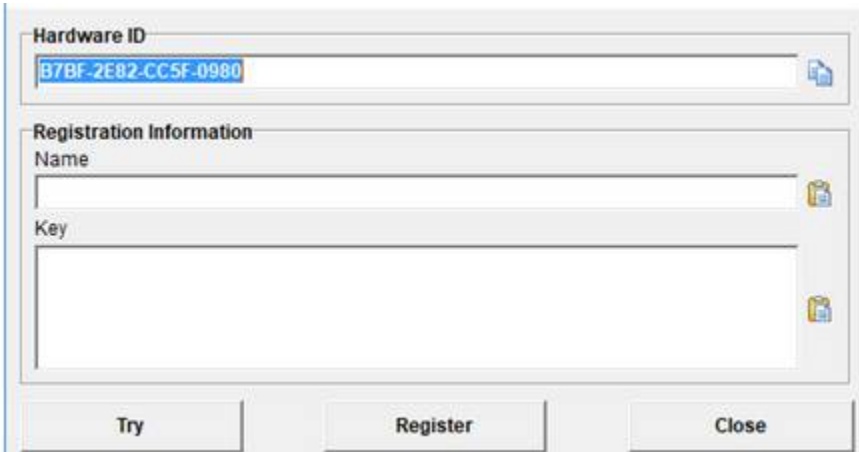


Maths Primary School Licensing Instructions

The licensing scheme locks the software to the Windows PC on which you register it.

The registration process is as follows:

- 1) Download the software with the Download button.
- 2) Copy the downloaded software to each of the Windows PC's to a folder of your choice, (eg desktop or C:\Maths Primary School) and execute the software on each of the Windows PC's. A registration dialog box will then be provided. Please copy the unique "Hardware ID" for each of the PC's and complete the Hardware ID column of the table provided underneath. (Each PC should present a unique Hardware ID.)



The screenshot shows a registration dialog box with the following fields and buttons:

- Hardware ID:** A text box containing the value "B7BF-2E82-CC5F-0980".
- Registration Information:** A section containing two text boxes:
 - Name:** An empty text box.
 - Key:** An empty text box.
- Buttons:** Three buttons at the bottom: "Try", "Register", and "Close".

3) Also provide a Registration Name for each. Those names will then be fixed to the license from then on.

4) Once payment has been confirmed, the license keys will be provided to you in the "Key" column of the table, which then should be copied into the Key field of the dialog box, as well as the corresponding "Name" in the Registration Information box. (You are welcome to close the dialog box until such time when you receive the license information, upon which you then can execute the application again to complete the registration procedure.)

5) Payment should be made to the following Paypal account: peetvanschalkwyk@gmail.com

PC #	Hardware ID	Registration Name	Key
1		MSA1	
2		MSA2	
3		MSA3	
4		MSA4	
5		MSA5	
6		etc	
7		etc	
8		etc	
9		etc	
10		etc	

Please do not hesitate to get in contact with me should there be any uncertainties.

Willie van Schalkwyk Sales and Marketing: Science Animations Email: willievs@betaconsulting.co.za
www.science-animations.com